



SUNSHINE COAST CHURCHES SOCCER ASSN

SCCSA Newsletter & 6-A-Side Summer Competition Rules

We hope you enjoy yourselves this summer playing 6 a-side non-competitive football – it's all about keeping active and having fun – This is not the World Cup !! – please play accordingly.

To ensure we all have a great time, please note the following;

Tuesdays – 8th October to 10th Dec (U9/U10 and U11/U12)

Thursdays – 10th October to 12th Dec (U13/14 and U15/16)

GAME FEES

Are included in player registration fee.

Failure for teams to turn up will mean a forfeit fee of \$60.00 is payable unless SCCSA advised by phone on 0467 936 208 by Monday 1 pm for Tuesday night games, Wednesday 1 pm for Thursday night games. This fee must be paid before the commencement of your game the following week.

TEAM SHEETS

A team sheet book will be provided to each team on the first night. Please **PRINT** player's names clearly on the team sheet and ensure that all the players have signed. Team sheets to be presented to Daryl Heath for checking before game commences to ensure all players are registered.

CROSS PLAY

Registered players may play in other teams that are short of numbers - they must print their name and sign the appropriate Team Sheet.

PLAYERS

Only registered players are permitted to play - please do not let a friend or unregistered person join in. Without proper insurance there could be serious consequences if there is an injury.

THE DRAW:

The draw will come out once all teams have been confirmed, so it is **your** responsibility to check the website. www.sccsa.org.au.

GAMES:

The games will commence on time, so players must make sure they are ready well before hand. No extra time can be given.

Wash Outs:

If games are cancelled it will be advertised on our facebook page. It is at the discretion of SCCSA executive if games will be rescheduled.

Six a side Competition Rules

All FIFA rules apply outside of the following modifications:

- Only six (6) players are on the field at any one time.
- Unlimited interchange. (During play is permitted)
- A goal can only be scored by kicking the ball from outside the semi circle.
- If a player is inside the semi circle he/she has the following options:
 1. Head the ball into the goal, or
 2. Kick or pass the ball outside the semi circle and then a goal may be scored.
- If a player kicks a goal from inside the semi circle then a free kick is awarded to the defending team.
- The goal Keeper may not throw, kick or by any other means, the ball over the half way line on the full. This is the same from a goal kick, penalty inside the circle or a kick out into play. (This rule is in place because of the small field sizes).
- Should the above rule be broken a free kick to the opposite team on the half way line close to where the ball landed is awarded.
- Offside rule it is not good sportsmanship to place players up close to the opposing goal keeper and this may bring on a warning.
- If a goal is scored by a player who would normally be considered to be in an offside position (very obvious) then the goal may be disallowed at the referee's discretion.
- Red & Yellow cards can still be used for the most serious of incidents.
- 2 x 20 minute halves with a 5 minute break at half time will be played.
- All Free Kicks are indirect, so they must touch another player before scoring a goal.
- No player is allowed to slide at the ball or tackle. If a player goes to ground trying to play the ball or slides, an indirect free kick maybe given.

A completed team sheet with all players signed, to be presented to the referee before the game.